



Front of House

We require a first class 3 or 4 way system (preferably d&b or L'Acoustics) giving even coverage throughout the venue, designed to deliver 110dB(SPL) at the mix position. Ideally any additional subs should be fed from an aux.

Where appropriate, in-fills with delay should be used for balconies or other areas not adequately covered by the main system, with EQ and control easily accessible.

The FOH desk shall have 4 band parametric EQ on each channel and a swept high pass filter. There shall be adequate channels so that none are shared with other artists. We require a 31 band graphic EQ over the main system. Where this will be a digital console we need to know in advance so an appropriate show file can be prepared.

5 channels of compression inserted, 1 gate inserted (see channel list).

One high quality stereo reverb and one tap delay (capable of displaying delay in beats per minute). Returns shall be routed to channels with full EQ.

During the soundcheck and pre-show a talk to stage will be required from FOH. A comms system between FOH and monitor desk is required throughout.

Monitors

We will supply our own digital monitor desk, fed with splits from our own stage rack. Please ensure there is sufficient space to site our desk and radio rack. There should be clear line of sight to the stage and easy access to the house monitor desk, into which we will patch 6 sends (including listen) to feed your monitor amplifiers.

We require 8 wedges (preferably d&b or L'Acoustics) on 5 mixes as indicated on the stage plan. We also need a matching listen wedge next to the monitor desk.

Radio Systems and IEMs

We will supply all required radio microphones, wireless IEM and hardwired IEM systems (4 wireless systems total). These will operate on assignable frequencies between 842 MHz and 865 MHz.

Where this may present a problem please contact us in advance so we can arrange for you to supply suitable systems.



Microphones, Mains & Cable Systems

We will supply microphones and DIs with the exception of those that are shown on the channel list. Where you cannot supply the microphones listed please check the suitability of any substitutes in advance.

We require 13A sockets (with earth and 30mA RCD) situated at USL, USR and DSC.

We will supply all required drop boxes and a stage rack with splits. One set of splits will feed our monitor desk, the other will plug into the house multicore. All channels must be patched via our stage rack.

It is essential that the channel list is adhered to and not re-assigned to any form of 'festival patch'.

Risers

8' x 8' rolling riser 1' high (to pre-rig drums backstage)

8' x 4' rolling riser 1' high (to pre-rig percussion backstage)

8' x 4' rolling riser 1' high (to pre-rig keyboards backstage)

8' x 4' riser 1' high (for cello and sitar)

All risers should have steps available, black masking and clean carpeting.

We need a minimum of 1 hour to pre-rig the rolling risers backstage prior to line check.

If rolling risers are not available we will require 1 hour 30 minutes of clear stage time.

For further information please contact:

CHRIS PUXLEY

FOH Sound Engineer

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Box	CH	Instrument	Mic / DI	Stand	FOH Insert
A1 (KIT)	1	Kick	beta 52	short	gate
A2	2	Snare	sm57	short	
A3	3	Hat	sm81	short	
A4	4	Tom 1	beta 98		
A5	5	Tom 2	beta 98		
A6	6	Floor Tom	beta 98		
A7	7	Electric Kick	XLR		
A8	8	Electric Drums L	XLR		
A9	9	Electric Drums R	XLR		
A10	10	Track & Loops L	XLR		
A11	11	Track & Loops R	XLR		
A12	12	O/H SR	sm81		
B1 (USC)	13	O/H SL	sm81		
B2	14	Dhol	XLR		
B3	15	Tabla High	XLR		
B4	16	Tabla Low	XLR		
B5	17	Percussion	sm81	short	
B6	18	Percussion O/H	sm81	tall	
B7	19	Double Bass Pre	XLR		comp
B8	20	Double Bass Post	XLR		
B9	21	Keys L	XLR		
B10	22	Keys R	XLR		
B11	23	Sitar	XLR		
B12	24	Cello	XLR		
C1 (DSC)	25	Guitar (Simon)	XLR		
C2	26	Cittern	XLR		
C3	27	Fiddle (Chris)	XLR		
C4	28	Guitar 1 (Martin)	XLR		
C5	29	Guitar 2 (Martin)	XLR		
C6	30	Fiddle (Eliza)	XLR		comp
C7	31	Vox (Chris)	XLR	tall	comp
C8	32	Vox (Martin)	XLR	tall	comp
	33	RF Vox (Eliza)	XLR	tall	comp
	34	<i>Spare</i>			



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